

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
EYFS	Computing systems and networks 1: Using a computer	Programming 1: All about instructions	Computing systems and networks 2: Exploring hardware	Programming 2: Programming Bee-Bots	Data handling: Introduction to data	Recap any gaps in knowledge
Year 1	Computing systems and networks: Using a computer ('Getting started')	Programming 1: Algorithms unplugged	Skills showcase: Rocket to the moon	Programming 2: Bee-Bot	Creating media: Digital imagery	Data handling: Introduction to data And Online safety: Year 1
Year 2	Computing systems and networks 1: What is a computer?	Programming 1: Algorithms and debugging	Computing systems and networks 2: Word processing	Programming 2: ScratchJr	Creating media: Stop motion	Data handling: International Space Station And Online Safety: Year 2
Year 3	Computing systems and networks 1: Networks and the internet	Programming: Scratch	Computing systems and networks 2: Emailing	Computing systems and networks 3: Journey inside a computer	Creating media: Video trailers	Data handling: Comparison cards databases And Online Safety Year 3
Year 4	Computing systems and networks: Collaborative learning	Programming 1: Further coding with Scratch	Creating media: Website design	Skills showcase: HTML	Programming 2: Computational thinking	Data handling: Investigating weather And Online Safety Year 4