## History

Research life during World War 2 and how key events changed the British way of life.

Explore why the war broke out, how evacuees felt, the home front, the impact of rationing, entertainment during World War 2 and the Blitz. Research the impact World War 2 had on Houghton Conquest.



# Geography

Use atlases to find and mark the allies and foe on a world map using a key.

Research the different countries that were allies or

# Physical Education

#### Football

Pupils to play competitive games and apply basic principles suitable for attacking and defending.

#### Dance

Pupils to perform dances using a range of movement patterns.

### RE

Learn why Jesus is so significant to Christians and how his teachings affect the way Christians live.



## **PSHE**

To understand how to stay safe on the internet.

To discuss things they can do independently that they used to need help with.

To identify and discuss some school rules for staying safe and healthy.

To list some of the dangers we face when we use the road.

### Literacy:

Historical fiction story: Friend or Foe, Michael Morpurgo (need more copes)

Non-fiction: Non chronological report

Poetry: Remembrance Day poems.

Non-fiction: Persuasive writing World War 2 propaganda posters.

**Key skills:** - Use of possessive apostrophes - Dictionary skills - Increase fluency of handwriting - Planning, drafting, evaluating and editing writing - Expanded noun phrases - Fronted adverbials

## Mathematics:

#### Place value

To partition 4 digit numbers. To compare and order 4 digit numbers. To round numbers to 10, 100 and 1000. To understand Roman numerals. To count in 25s.

#### Addition and subtraction

To add and subtract numbers mentally, To add and subtract numbers with up to four digits, using formal written methods of columnar addition and subtraction.



### Science

### Electricity

Electricity Explore electrical games and resources.

Identify the dangers associated with electricity in the home. Construct a simple circuit, identifying the basic parts to label a diagram.

Predict if different 'circuit' layouts will light a bulb, and then test predictions.

Open and close a circuit with a switch and predict and test which other materials could be used to conduct electricity. Record findings and draw conclusions about materials used to make electrical circuits, and materials used to keep us safe from electrical circuits.

Make a circuit with a buzzer and a switch and record the circuit in a labelled diagram.

#### Sound

Sound investigating which materials are best for sound proofing.

Discovering how vibrations cause sounds and how vibrations link to the volume of sound made, Considering the patterns between objects and their pitch.

## Art

World War II



Create an Anderson shelter with a variety of materials. Produce a silhouette picture of the Blitz using pastels and charcoal. Use different pencil techniques to produce a propaganda poster. Paint an aviation picture using different techniques for thickness and mixing. Research and appraise the work of LS Lowry. Create a piece of art in the style of LS Lowry.

# Music

Build on knowledge and understanding of the interrelated dimensions of music through: -Vocal warm ups - Learning to sing the song - Playing instruments with the song -Improvising with the song - Composing with the song Performance skills.

# French

To begin to describe people, places, things and actions. To begin to ask and answer questions.

## Computing

The children create an animated cartoon using characters they design. They use a paint tool to create characters and backgrounds. They then create an animation by translating a storyboard into a series of scripted instructions (program) for graphic objects.

# Design and Technology

Research, design, build and evaluate a 'Dig for Victory Garden' using a range of tools and techniques. Research the importance of 'Dig for Victory' during the war.