Doves Curriculum Overview - Summer Term

Literacy

Fiction

- Stories with repeating patterns and counting stories - Bringing the Rain to Kapiti Plain by Verna Aardema, We All Went on Safari by Laurie Krebs

- Stories from other cultures - Handa's Surprise and Handa's Hen by Eileen Browne

Non-fiction

- Letter writing - Dear Greenpeace by Simon James

- Information texts - The Dancing Tiger by Malachy Doyle, Tigress by Nick Dowson

Poetry



- Rhyming texts -Monkey Puzzle by Julia Donaldson

History

Explore African artefacts. Find out about significant people

from the wider world: Nelson Mandela.



Geography

Locate Africa on a world map. Use photographs to find out about a foreign

country. Investigate the physical features of the UK and compare them to Africa.

Design a safari park map with a key.

Research the similarities and differences between the life of a child in Kenya and our lives. Explore some of the problems that children face in going to school in parts of Kenya. Use aerial photographs to compare the physical and human features of Africa and the UK. Create a map to show the main landmarks in Africa. Follow directions on a map (NSEW).





Science

Ourselves:

How do we change over time? Can we find any patterns in our bodies? What can we hear? How can we sort things using our senses?





Environment exploration Where do woodlice like to live?

What makes a good pet? How can we keep our pets happy and healthy?







Running, throwing and jumping skills Dance: Handa's Surprise / Minibeasts Games: Bat and ball skills

Music

The Carnival of the



Saëns, we will learn about:

- The composer, works and musical terms

- Instruments and sections of an orchestra

- How we can use instruments to create sounds to represent animals

African music and drumming



Mathematics

Addition and subtraction Multiplication and division Fractions Position and direction Place value (within 100) Money Time Consolidation work



PSHE

Living in the wider world:



- Rights and responsibilities - Taking care of the

- environment
- Money matters
- Dealing with changes

Art and Design

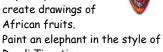
Create jungle scenes based on Henri Rousseau's The Monkeys. Combine water colours and charcoal to create a monkey portrait.

Use pointillism to create animal patterns.

Create African masks using pen techniques. Explore pastels to create drawings of



African fruits.



Daudi Tingatinga. Make and paint tribal jewellery.

Design and Technology

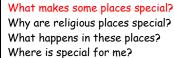
Design and make a ladder to help our class monkey get down. Make a class model of a safari park using ICT to explore designs.



Explore and try African tie dve techniques. Design a safari

jeep with moving wheels. Prepare and taste African fruits and learn about a healthy diet. Create 3D representations of elephants.





Why is that place

from sacred books and stories?

Understand why religions regard writings as special. Describe some religious stories and explain what they mean. Identify links between stories and people's actions.

RE

Computing

We are collectors Use search engines to collect pictures of different types of

animals and explore ways in which those pictures can be organised.



We are online illustrators Produce short videos of how to draw a safari animal.

special for me? What can we learn

